ELEMENTAL MATCH



Instructions:

- 1) Shuffle the cards and deal 7 cards to each player. Players should hold their cards in their hands facing them.
- 2) Place the remaining cards face down to form a draw pile.
- 3) Take the top card of the draw pile to start a discard pile face up.
- 4) The youngest player goes first and turns proceed in a clockwise direction.
- On their turn, the player will discard a card that matches the top card of the discard pile, either by color or element.
- 6) If the player does not have a matching card, they must draw a card from the draw pile until they get a card that matches and play that card.

- 7) If a player can play 2 cards of the same color and element consecutively (e.g. 2 red fire cards), the player shouts "Fusion!" and all other players are forced to draw 2 cards.
- 8) If a player plays the Harmony card, they are allowed to choose any card from the discard pile. That card is played on top of the discard pile and the game continues
- 9) If the draw pile is empty, shuffle the cards in the discard pile, excluding the top card, to form a new draw pile.
- 10) The game continues until a player gets rid of all their cards by playing them onto the discard pile. The player with no more cards left wins.
- 11) Players cannot end the game with a Harmony card. If they attempt to do so, they will have to draw 2 cards and the game continues until a legitimate winner emerges.